

s	sessionID, temporary object ID, int32
i	classID, fiducial ID number, int32
x, y, z	position, float32, range 0...1
a, b, c	angle, float32, range 0..2PI
X, Y, Z	movement vector (motion speed & direction), float32
A, B, C	rotation vector (rotation speed & direction), float32
m	motion acceleration, float32
r	rotation acceleration, float32
P	free parameter, type defined by OSC packet header